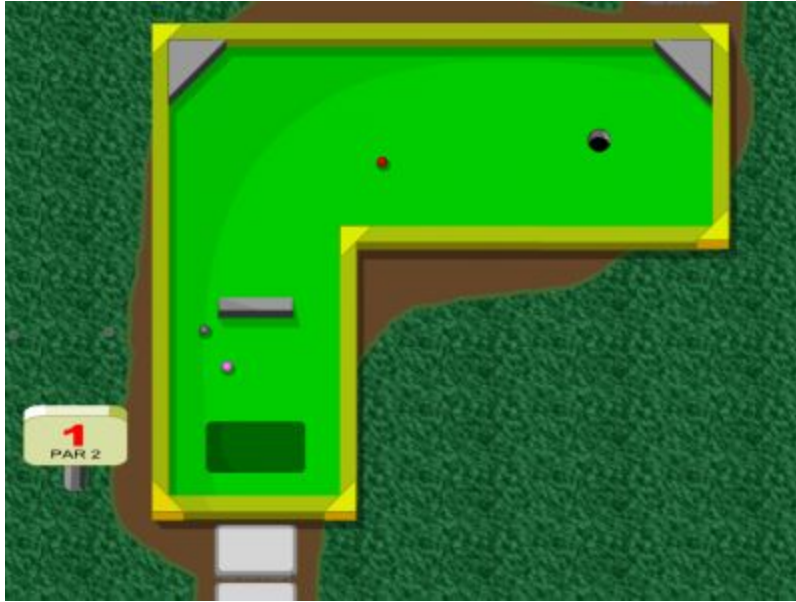


Mini Putt Course Design



You've been invited by  to design a potential new course.

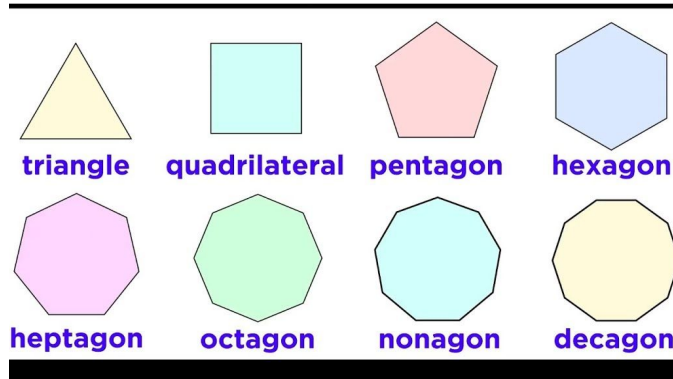
Your course needs to be challenging and include many obstacles.

Once you have designed your course, you need to show how a player would hit (using angles) to bounce off the walls to get around the obstacles to get the ball in the hole.

Your course needs to have the following:

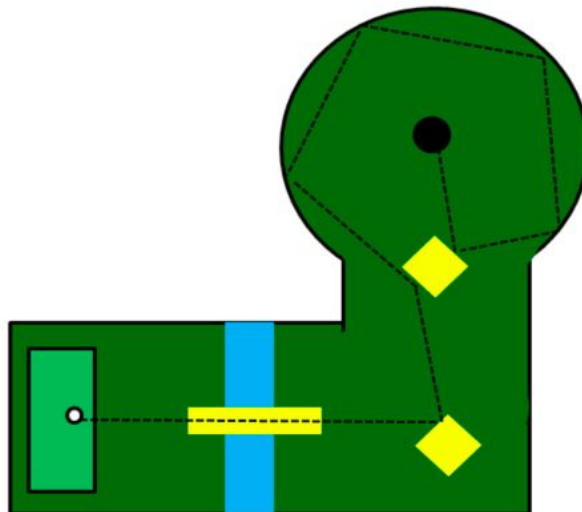
1. At least **2 holes** with a variety of challenging obstacles.
2. At least **1** display of **parallel** and **perpendicular lines**
3. **Extra credit:** At least **1** of each angle acute, obtuse, right, reflex and straight angles included in the shots
4. A variety of **2-D** shapes (at least 6, 3 quadrilaterals) as the obstacles.
(eg. rectangle bridge, isosceles triangle pyramids, rhombus walls)

Types of Polygons



SPECIAL CREDIT: In one of the golf holes you must show that you have accurately measured 4 angles

Examples:



Examples: